

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Normal overcalls
Preemptive raises,
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18, system on
Reopening: vs. M: 11-14
(1x) – p – (1y) – INT: 15-18 system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Preemptive, very aggressive
(1x) – 2NT = 5-5 lowest unbid, 3♣ = 5-5 lowest and Highest
3♦ = 5-5 in Highest suits
Reopening: Natural, 13-16
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1m) – 2m = 5-5(4) M's
(1M) – 2M = 5-5 OM + any m
Responses: 2NT ASK, 3♣/♦ P/C
(1M) – 3M = Asking for stopper,
VS. NT (vs. Strong/Weak; Reopening; PH)
Vs. Weak: D= 14+.
Vs. Strong NT:Cappaletti 11-15 p,2♣ = unknown 6+ suit,2♦=5-5+ M
2♥ = ♥+ one m 5-4+, 2♠ = ♠+one m 5-4+, 2NT = 5-5+ m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Take-out doubles, Lebensohl
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs. strong 1♣:
OVER OPPONENTS' TAKEOUT DOUBLE
RD = 10+, can have 3-card fit, new suit F1 at 1-level.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Attitude	Attitude	
NT	Attitude	Attitude	
Subseq	Attitude	Attitude	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax, AKx(+)	Same	
King	AK, Kx, KQ(+)	Same, AKJT	
Queen	Qx, QJ(+), AQJ(+)	Same, AQJ, KQT9	
Jack	Jx, J10(+), HJ10(+)	Same	
10	10x, 109(+), H109(+)	Same	
9	H9x (9x)	Same	
Hi-X	Xx(xx)	Same	
Lo-X	xx	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi = DISCRG	Hi = ODD	Hi = DISCRG
Suit 2	Suit pref.	(Suit pref.)	Hi = ODD
3	Hi = ODD		Suit pref.
1	Hi = ODD	REV. SMITH's	Hi = DISCRG
NT 2	Hi = DISCRG	Hi = ODD	Hi = ODD
3	Suit pref.	(Suit pref.)	Suit pref.
Signals (including Trumps):			
UDCA, sometimes special suit pref. signals at trick one			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Classic style, light w. good distribution,			
Response-cue = INV+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support dbl and RD			
INV in few defined sequences			
Most low-level doubles are T/O. Competitive D/RD.			
Lightner DBI			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Faroe Island Women
Players: Marjun Restorff – Arnleyg E Mikkelsen
Jan 2024
SYSTEM SUMMARY
5 Cards Majors
GENERAL APPROACH AND STYLE
15-17 NT
1NT response 6-9 NF
3 rd seat opening bid can be very weak (NV)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Opening bids:
Wks 2♦/♥/♠ 6 cards 6-11 p
Revideret Bergen raises
3NT = Solid m
SPECIAL FORCING PASS SEQUENCES
1X – (1Y) – P = forcing/ weak
IMPORTANT NOTES
4 th suit forcing
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	Marjun- Arnleyg			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	3♠	11+	WJS. , 1nt= 6-10p 2♣ strong with clubs,	We can bypass a major w/ 4333.	1x (1y) 2y INV+ w/ fit
1♦		4	3♠	11+,	WJS. 2♦ strong with diamond	2-way checkback after 1x – 1y – 1NT	
1♥		5	3♠	11+	2NT GF raise. Bergen. Splinters 3♠= unknown renonce	3NT= ask	
1♠		5	3♥	11+	As after 1♥, 3 NT = unknown renonce	4♣= ask	
INT			3♠	15-17, 5M/6m OK	Puppet STAY, TRSF		Dbl T/O after intervention
2♣	X	0		20+ bal, or any strong	2♦ = relay. 2♥/♠/3♣ = weak 5+ suit	Herbert - avslag	
2♦		6(5)		Wk 2 in ♦ 6-10 6+♦	2NT = ASK, New suit F1	2♦ -2 NT: New suit = Hx(xx) 2♦ (overcall) D = penalty	
2♥		6(5)		Wk 2 in ♥ 6-10 6+♥	2NT = ASK, New suit F1	2M (overcall) D = penalty	
2♠		6(5)		Wk 2 in ♠ 6-10 6+♠	2NT = ASK, New suit F1	2M (overcall) D = penalty	
2NT				22-24 BAL 5M and 6m possible	Puppet Stayman, transfers		
3♣		7(6)		Preemptive rule of 2-3	New suit F1		
3♦		7(6)			New suit F1		
3♥		7(6)					
3♠		7(6)					
3NT	X			1. / 2. seat solid minor 3. / 4. Gambling	4♣/5/... = P/C, 4♦ ASK splinter, 4M to play		
4♣		7		Preemptive			
4♦		7			4M to play		
4♥		(6) 7			New suit cue bid; 4♠ nat		
4♠		(6) 7			New suit cue bid		
4NT	X			Specific aces			
5♣		7		Preemptive		HIGH LEVEL BIDDING	
5♦		7		Preemptive		Cuebids	
						RKCB 1430	
						Splinters	
						(Trelde)	